



2010 Champion
Richard Wayne



2011 Michigan State Masters Tournament

USBC Certified

Held at:

**M-66 Bowl
19794 Capital Ave. NE
Battle Creek, MI 49017
(269) 962-9597**

Operated by:

**Michigan State USBC BA
P.O. Box 746
Muskegon, MI 49443
(231) 733-5599**

- Date:** Qualifying: April 9, 2011 @ 1 p.m. Match Play: April 10, 2011 @ 9 a.m.
- Format:** Each bowler shall bowl six games in one day for qualifying. The top bowlers will return in two-game double elimination matches. The number of match play contestants will be determined by the number of entries.
- Awards:** First place \$5,000 plus paid entry into 2011 USBC Masters, second place \$2,500 guaranteed.
- Cost:** \$150 (\$120 prize fee, \$30 lineage & expenses).
Checks made payable to MSUSBCBA. Visa / MC accepted.
- Deadline:** April 9, 2011 unless filled earlier. Tournament is limited to 196 entries.

Name _____ ID# _____

Address _____ Phone _____

City, State, Zip _____

Visa / MasterCard / Discover #: _____ Exp. Date: _____

Name & Address of person on card: _____

Mail entries with fee to: Michigan State USBC BA
Attn: Michigan State Masters Tournament
P.O. Box 746
Muskegon, MI 49443

RULES & REGULATIONS

MICHIGAN STATE MASTERS TOURNAMENT

1. This is an individual match game event open to all certified members of the Michigan State USBC BA. If a bowler resides within the boundaries of the state of Michigan and is not bowling in any league this season, they may purchase an affiliate card for \$21.00 and be eligible to bowl in the tournament.
2. The tournament is limited to the first 196 bowlers. The number of match play contestants will be determined by the number of entries. The defending champion will be seeded 9th into the match play competition, unless they qualify in a higher position which is where they would be seeded but must pay for and bowl in qualifying rounds to be eligible.
3. In qualifying rounds, bowlers will draw for lanes and will bowl six games across 12 lanes moving after each game.
4. If there is a breakdown and an unreasonable delay occurs, the tournament manager can authorize reasonable practice. If there is a breakdown the tournament manager can reassign bowlers.
5. In the case of a tie for final match play or alternate position, one additional game will be bowled by those bowlers tied. The bowlers will draw for starting lanes and the bowler with the odd lane will start the roll-off. If a tie exists after the one game rolloff a 9th and 10th frame rolloff will be conducted. Bowlers will begin the rolloff on the lane on which the bowler finished the previous game. As in all other games, the bowler on the odd lane will start.
6. Failure of any contestant to be available in case of a tie will constitute a forfeit. In the event of a tie for any other position, the player with the high game in qualifying round will be placed in the higher position. Should a tie still exist, then next highest qualifying game will be used.
7. Non-appearance, regardless of cause, will constitute forfeiture of the match and the player present will bowl their game without opposition to advance to succeeding round. If the forfeiture occurs in the WINNERS BRACKET, the absent bowler automatically goes in to the proper position in the LOSERS BRACKET.
8. Bowlers must lose two matches to be eliminated from the tournament.
9. Each match will be over two games, total pins determine the winner. Pairings for the initial round of matches will be based on the finish of the contestants in qualifying rounds. Pairings will continue on a bracket system, which will be on display at tournament counter.
10. In match play only one player is assigned to a lane. The order of bowling will be according to match game procedure with the bowler on the odd lane starting first. Bowlers start the first game of the series on the lane assigned. Succeeding games will be started on the lane where the tenth frame of the preceding game was bowled.
11. If a match ends in a tie, a 9th and 10th frame rolloff will be conducted. Bowlers will begin the rolloff on the lane on which the bowler finished the previous game. As in all other games, the bowler on the odd lane will start.
12. Dress code enforced by Masters Committee. No jeans, hats or shorts to be worn during competition.
13. Tournament management will correct obvious errors, including math errors, in accordance with USBC Rule 327b.
14. NOTE: Bowling balls of qualifiers must be checked upon request from tournament officials. All balls used during competition must be recorded on the bowler's score sheet for all competitors. Any bowler having a ball not in compliance with USBC specifications will be disqualified.
15. The lane dressing pattern will be available on www.mistatebowl.com at least 30 days in advance of the tournament.